Hindering Influence Diffusion of Community



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Motivation

The prevalence of social network platforms and the global COVID-19 epidemic leads to more research on influence diffusion models.

Inspired by the work *Phase transitions in information spreading on structured*[1]:

- there is a transition that separates the local and global rumour spread;
- * the transition point is highly related to the interactions between communities.

In social network area, no existing works consider the community structure in diffusion models.

[1] Jessica T. Davis, N. Perra, Q. Zhang, Y. Moreno, and A. Vespignani. 2020. Phase transitions in information spreading on structured populations. Nature Physics. 590-596.

Case Study

Dataset: DBLP network **Community**: SIGMOD

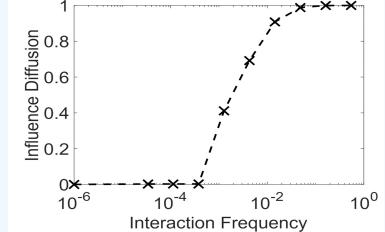
Diffusion Model: Maki–Thompson model

 $(\lambda = 0.1, \alpha = 1.0).$

- three compartments: ignorants, spreaders, stiflers;
- \star λ : the probability that an ignorant become a spreader when it is contacted by a spreader;
- * α: the probability that a spreader becomes stifler when he contacts a stifler or ignorant.

Observations

- influence diffusion is decreasing with the decrease of IF
- we can completely prevent rumour spread when IF≈ 0.001.



Approach

We use a binary search to find a optimal solution to LCIF problem, and the search lasts for T rounds.

Binary search ω , each time test if ω' is a feasible IF, i.e., exists a B' such that $\omega(C \setminus B') \le \omega'$ and $|B'| \le b$.

$$\frac{\sum_{u \in C \setminus B'} d_u^{\notin C}}{\sum_{u \in C \setminus B'} d_u^+} \le \omega' \Leftrightarrow \sum_{u \in C \setminus B'} (d_u^{\notin C} - \omega' d_u^+) \le 0$$

Test through sort all nodes in C in decreasing $(d_u^{\notin C} - \omega' d_u^+)$, and then try to add them into B' until $\sum_{u \in C \setminus B'} (d_u^{\notin C} - \omega' d_u^+) \leq 0$.

Time complexity: $O(T \cdot |V(C)| \log |V(C)| + \sum_{u \in V(C)} d_u^+)$.

Error: $|\omega(C \setminus B) - \omega(B \setminus B^*)| \le 2^{-T}$

- A: the optimal solution of LCIF problem;
- \clubsuit *B*: our solution.

LCIF Problem

Input: a directed graph G = (V, E), a community $C \subseteq V$, and a budget b(b < |C|);

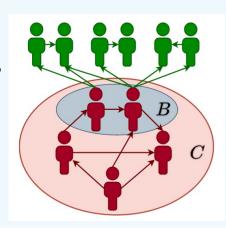
Output: A set *B* of at most *b* nodes such that remove it will get minimal interaction frequency.

Interaction frequency (IF): $\omega(C) = \frac{\sum_{u \in C} d_u^{\notin C}}{\sum_{u \in C} d_u^{+}}$.

- **❖** *C*: The community;
- $d_u^{\notin C}$: the cross-community out-degree of u, i.e., $d_u^{\notin C} = |\{\langle u, v \rangle \in E | u \in C \land v \notin C\}|;$
- d_u^+ : The out-degree of a node u, i.e., $d_u^+ = |\{\langle u, v \rangle \in E\}|$.

Example

A rumour is diffusing in the community C, and it may affect ignorant people (green) via directed edges. We propose to remove B to hinder the rumour propagation.



Related Work

Rumour Diffusion Model: Different influence diffusion models to simulate the rumour propagation.

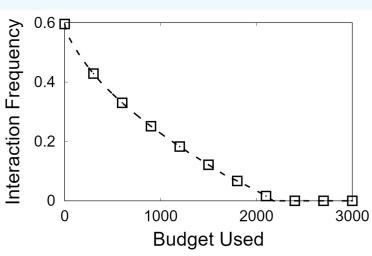
Influence Minimization Problem: The problem aims to minimize the expected probability of influence diffusion though remoing nodes or edges.

Influence Maximization Problem: The problem searches for a seed set of fixed size that can maximize the expected probability of influence diffusion.

Experiment

Dataset: DBLP network from SNAP. 317,080 nodes, 1,049,866 edges, and 8,734 groud-truth community. We use SIGMOD community and set T = 500.

- **❖ Initial IF** of SIGMOD:
 - **4** 0.596.
- ❖ When budget b = 2177,42.1% nodes in SIGMOD,IF drop to 0.
- **Average running time:**
 - **❖** 2.95ms.



Future Work

♦ Combine the methods from the algorithms of the influence minimization and maximization problem, and try to hinder the rumour influence diffusion under transition by fewer nodes.